

PX EXHIBIT 41

From: Holly Hampton </O=BAY TEK INC/OU=BAY-TEK/CN=RECIPIENTS/CN=HOLLY>
Sent: October 09, 2017 2:37 PM
To: Ryan Cravens
Cc: Eric Schadrie
Subject: Re: NSBL Art
Importance: Normal

Agreed ryan, and we get final say from the brand side.

We have to remind ourselves, at least I do, that they are a licensor and just like all the rest of the licensors we get final say/approval.

I would think from an infringement/trade mark/copywrite standpoint they would be super safe considering what they went through with SBI, but yet we should take the lead and ensure we are on the up and up!!

Thanks guys!

Sent from my iPhone

On Oct 9, 2017, at 2:45 PM, Ryan Cravens <rcravens@baytekgames.com> wrote:

Eric,

I just want to have an early discussion regarding the direction. Like I mentioned earlier, we just need to own this entire project.

Take care,

Ryan

Ryan Cravens

Business Development Manager

Bay Tek Games, Inc.

1077 East Glenbrook Drive Pulaski, WI 54162

W: baytekgames.com

C: (425) 395-6135

From: Eric Schadrie
Sent: Monday, October 9, 2017 6:21 AM
To: Ryan Cravens; Holly Hampton
Subject: RE: NSBL Art

Morning Ryan,

Maybe we can discuss this afternoon or tomorrow? Personally, I was hoping we would provide direction of this level of detail after the BEEB, for the next 25 games.

Thanks,
Eric

From: Ryan Cravens
Sent: Tuesday, October 03, 2017 3:08 PM
To: Eric Schadrie; Holly Hampton
Subject: NSBL Art

Eric and Holly,

We had some questions about the art that was being used on the screens in the NSBL lanes (like the poo and pizza emoji). Did we ever follow up with Eric about that? I think this is an opportunity to offer our art services to the group as well.

Take care,

Ryan

Ryan Cravens
Business Development Manager

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